

# ENERGY STAR V6

## ITI -New Client Category Proposal

EPA/ITI Meeting

1/23/2012

# Agenda

- Overview/Problem Statement
- Key Elements of Methodology
- Data Analysis
- Summary/Conclusions

**Today's Objective:** Methodology discussion only.  
TEC targets and adders discussion to follow later

# Why a New Category Proposal

## Issues & Learning

- Entry Errors in dataset (testers are entering wrong data)
  - Graphics Classes
  - Attributes are too complex to understand by tester (Example -Memory Channels)
- Need to separate the lower capability systems from higher capability systems (categories)
  - Current category system based on cores/memory channels as proxy for high-end/low-end is not always workable
- Learning from Energy Star V5: Fix dGfx definition issue (Done), and coverage to ensure broad dGfx representation for V6
  - Today V5 systems are approaching 25%
  - Issue replicated globally (ErP, Japan, ...)
- Ecma has defined new discrete Graphics Classes and system categories
  - dGfx based on frame buffer bandwidth (as proxy for GPU performance)

## Proposed Resolution

- Automate category enumeration (SW program)
  - Attributes are available in current ENERGY STAR dataset
  - Can write a program to access attributes automatically for future testers
- New Category based on a CPU Perf proposal to separate lower capability systems from higher capability systems  
**CPU Perf = [# of CPU cores]\*[CPU base freq.]**
  - Possibility for easy automation (Both attributes in current ENERGY STAR dataset)
  - Like graphics classes, perf category is a range of Perf values
- Separate iGfx and dGfx categories to allow appropriate dGfx system representation
  - Not competing with lower energy iGfx systems
- No Changes to dGfx classes; Ecma process allows system category changes through the Ecma 383 category registry
  - Similar to graphics class change control

# Key Elements of Methodology

**Categorization Goal:** Establish system categories based on like products with similar capability, within each category.

## Today's System Category

- **Category separation based on product attributes**
  - Memory Channels, number of CPU cores, Memory Size, etc. are used
  - Analysis shows this no longer works
- Graphics Class separation based on discrete graphics capability (Ecma-383)
  - Bandwidth ranges as a proxy for performance
- Other capabilities that distinguish power
  - Display size and technology (new for V6)
- Additional allowances for other capabilities
  - Hard drives; Audio, networking, TV Tuner (new for V6)

## Proposed System Category Changes

- Product Capability (category) based on new CPU Performance Class proposal
  - Ranges of performance based on [# CPU Cores]\*[Base CPU Freq]
  - Not a criteria for pass fail, but a system for categorizing products
- Consistent category approach across Notebooks, AIO and Desktop computers
  - Cat0: Lower capability systems(iGfx and dGfx systems)
  - Cat1-Cat2: All mainstream and high-end integrated graphics based systems
  - Cat3-Cat4: All mainstream and high-end discrete graphics based systems

**No Change to System Categorization Goal**

# Graphics Classes

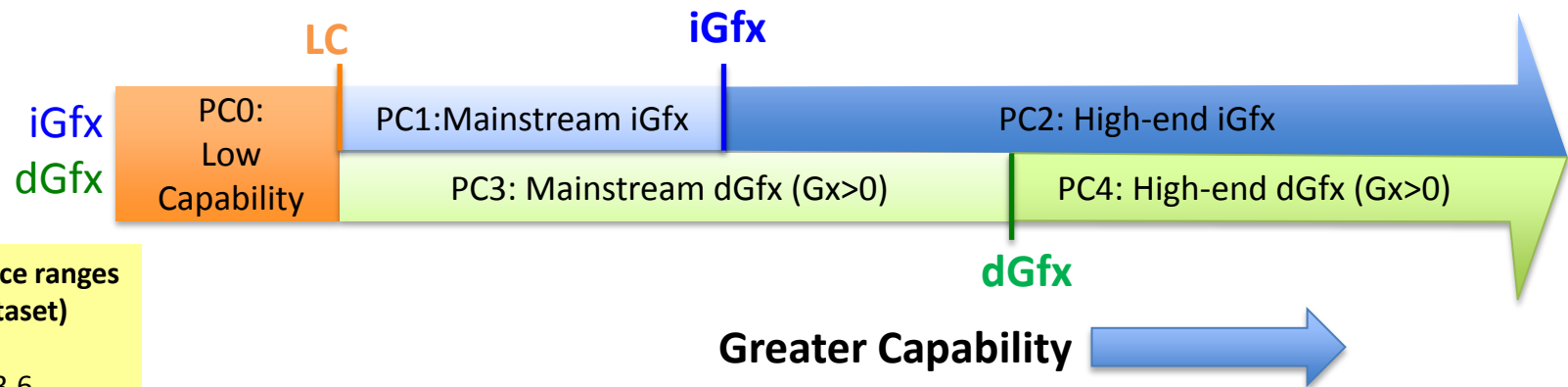
Existing Ecma-383 Proposal

- No Changes

Graphics Class	Bandwidth
G0	Integrated Graphics
G1	$FB\_BW \leq 16$
G2	$16 < FB\_BW \leq 32$
G3	$32 < FB\_BW \leq 64$
G4	$64 < FB\_BW \leq 96$
G5	$96 < FB\_BW \leq 128$
G6	$FB\_BW > 128$ (< 192-bit)
G7	$FB\_BW > 128$ ( $\geq$ 192-bit)

# New System Categories Concept (based on Performance Classes)

- Similar to dGfx approach, each system category gets its own Performance Class (range of performance within each system category)
  - NB, AIO or DT



Performance ranges (ITI dataset)  
 NB: 1 – 10  
 DT: 1.6 – 33.6  
 AIO: 3.2 – 13.6

Performance Class	Performance Range	System Description
PC0	$P < LC$	LC=Low Capability
PC1	$LC \leq P < iGfx$	Main stream iGfx
PC2	$P > iGfx$	High-end iGfx
PC3	$LC \leq P < dGfx$	Main stream dGfx
PC4	$P > dGfx$	High-end dGfx

# V6 Category Proposal (Details)

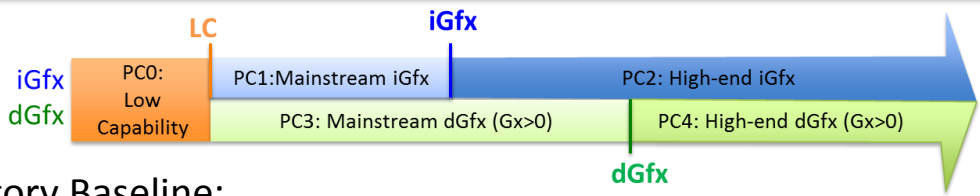
Current Ecma Categories	V6 Original Categories					
	Notebook	NB0	NB1	NB2	NB3	NB4
	Market	netbook	lowend	mainstream	performance	high-end
	cores	N/A	cores ≤ 2	cores = 2	cores ≥ 3	cores ≥ 3
	Mem Channels	ch mem = 1	ch mem = 2	ch mem ≥ 2	ch mem ≥ 2	ch mem ≥ 2
	Screen Size	screen size ≤ 12.1"	Screen size ≤ 13.3"	Any screen size	Any Screen size	Any screen size
	Base Memory (GB)	1	2	2	2	4
	Base Gfx	igfx	igfx	igfx	igfx	G3
	Gfx Adders	dGfx ≤ G7	dGfx ≤ G7	dGfx ≤ G7	dGfx ≤ G7	G3 < dGfx ≤ G7
Desktop/AIO	DT0	DT1	DT2	DT3	DT4	
Market	Entry	Mainstream	Performance	Highend	very high end/enthusias	
cores	N/A	cores ≤ 2	cores ≥ 3	cores ≥ 4	cores ≥ 5	
Mem Channels	ch mem = 1	ch mem = 2	ch mem ≥ 2	ch mem ≥ 2	ch mem ≥ 2	
Base Memory (GB)	1	2	2	4	4	
Base Gfx	igfx	igfx	igfx	dGfx ≥ G5	dGfx ≥ G5	
Gfx Adders	dGfx ≤ G7	dGfx ≤ G7	dGfx ≤ G7	dGfx ≥ G6	dGfx ≥ G6	
PCIe					PCIe ≥ 2	



## New Energy Star V6 Client Category proposal (CPU Perf based)

Description	CAT 0	CAT 1	CAT 2	CAT 3	CAT 4
NB Performance (p)	$p < \text{NBLC}$	$\text{NBLC} \leq p < \text{NBiGfx}$	$p \geq \text{NBiGfx}$	$\text{NBLC} \leq p < \text{NBdGfx}$	$p \geq \text{NBdGfx}$
DT Performance (p)	$p < \text{DTLC}$	$\text{DTLC} \leq p < \text{DTiGfx}$	$p \geq \text{DTiGfx}$	$\text{DTLC} \leq p < \text{DTdGfx}$	$p \geq \text{DTdGfx}$
AIO Performance (p)	$p < \text{AIOLC}$	$\text{AIOLC} \leq p < \text{AIOiGfx}$	$p \geq \text{AIOiGfx}$	$\text{AIOLC} \leq p < \text{AIOdGfx}$	$p \geq \text{AIOdGfx}$
Graphics Class	Any	G0	G0	$Gx > 0$	$Gx > 0$
Graphics Baseline	G0	G0	G0	G1	G1
Memory Baseline	1GB	1GB	1GB	1GB	1GB

Note:  $p = [\# \text{ of CPU cores}] * [\text{CPU base freq.}]$



### Example

Notebook Range		
NBLC	NBiGfx	NBdGfx
2	5.2	9
Desktop Range		
DTLC	DTiGfx	DTdGfx
3	7	9
AIO Range		
AIOLC	AIOiGfx	AIOdGfx
4	6.6	10

- Perf Category Baseline:
  - iGfx baseline TEC: 1 GB Memory, No TV Tuner, No discrete Audio, 1 HDD,
  - dGfx baseline TEC: iGfx baseline + G1 class adder
  - Additional adders adjusted to above baseline
- Performance Range: Separate tunable ranges for DT, NB, AIO

# Setting Performance Range

- Low-Capability(LC)
  - Set range such that low capability systems are grouped together
- Main-stream Vs. High-end
  - Set range to get even a distribution between main-stream and high-end systems (in separate iGfx and dGfx categories)

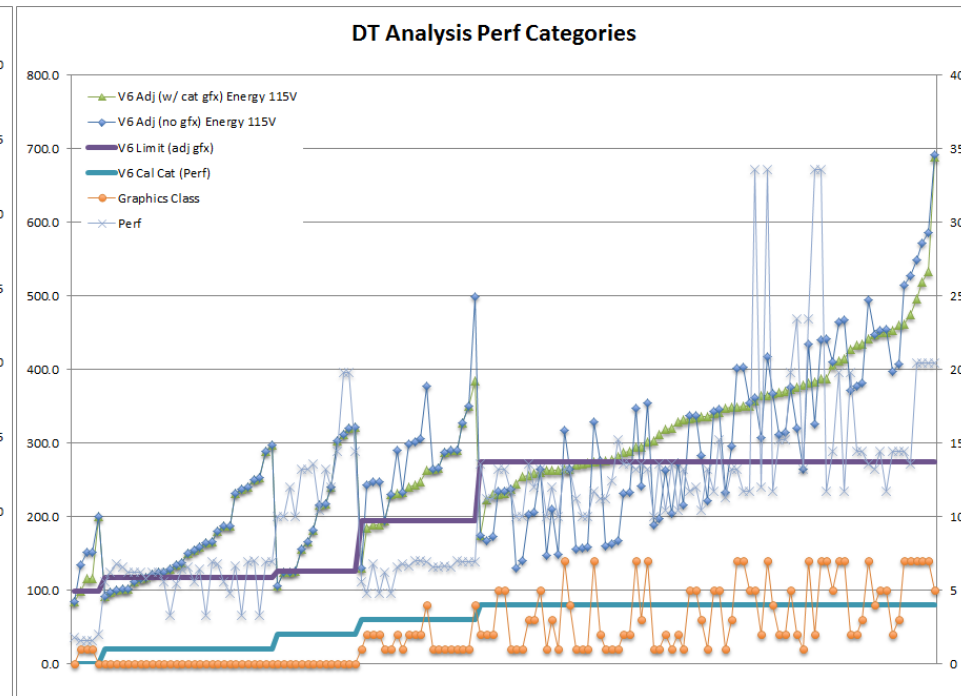
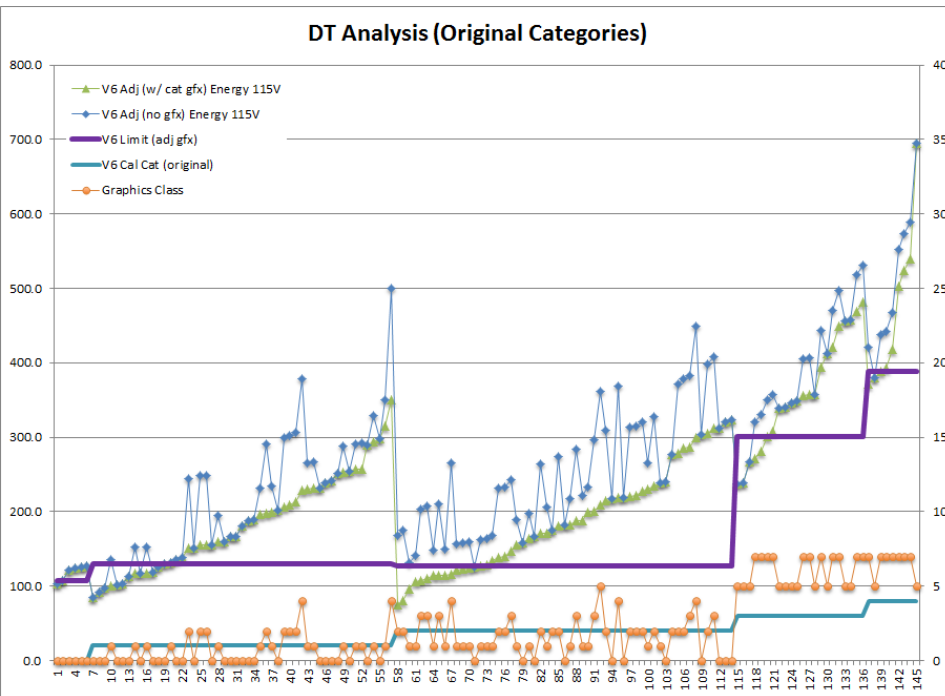


# Data Analysis

- Example DT charts (original vs. new)
  - Focus on well-behaved TEC trending
  - Distribution of system in each category
- Pass/fail distribution table (original vs. new)

Note: Today's focus is on methodology only. TEC targets and adders discussion to follow later

# Performance Categories/Desktops



- **Original Categories**

- Same TEC Limits for DT1 and DT2
- Similar TEC dynamic ranges between DT1 and DT2
- Very few systems in DT0 and DT4

- **Performance Categories**

- Good separation of TEC limits
- Even distribution of systems across categories
- Increasing TEC dynamic range – from low to high energy categories

# System Distribution (Original vs. New)

Original category -  
system  
distribution

Original Categories			
Cat	# NB Sys	# DT Sys	# AIO Sys
0	1	6	8
1	1	51	17
2	20	57	14
3	8	22	0
4	4	9	0

New category -  
system  
distribution

Perf Categories			
Cat	# NB Sys	# DT Sys	# AIO Sys
0	2	5	6
1	8	29	10
2	3	14	9
3	10	20	9
4	11	77	5

Notebook Range		
NBLC	NBigfx	NBdgfx
2	5.2	9
Desktop Range		
DTLC	DTigfx	DTdgfx
3	7	9
AIO Range		
AIOLC	AIOigfx	AIOdgfx
4	6.6	10

- Performance Class allows finer tuning of the system distribution through performance range

# Pass/Fail distribution (Original vs. New)

## Original Category

## Performance Category

Gx	DT Category (Pass Count)						Total
	Total Pass	DT0	DT1	DT2	DT3	DT4	
0	14	2	10	1	25	0	45
1	11	0	3	8	0	0	32
2	2	0	0	2	0	0	23
3	3	0	0	3	0	0	8
4	2	0	0	1	4	0	5
5	3	0	0	0	3	1	14
6	0	0	0	0	0	0	0
7	4	0	0	0	3	2	18
	39						145

Gx	DT Category ( pass count)						Total
	Total	DT0	DT1	DT2	DT3	DT4	
G0	13	1	8	4	0	0	45
G1	11	1	0	0	2	8	32
G2	6	0	0	0	3	3	23
G3	3	0	0	0	0	3	8
G4	1	0	0	0	0	1	5
G5	3	0	0	0	0	3	14
G6	0	0	0	0	0	0	0
G7	2	0	0	0	0	2	18
	39						145

- Graphics class distribution across system Categories
  - Shows good distribution of graphic classes across system categories
  - Graphics adders appear about right

# Current Issues

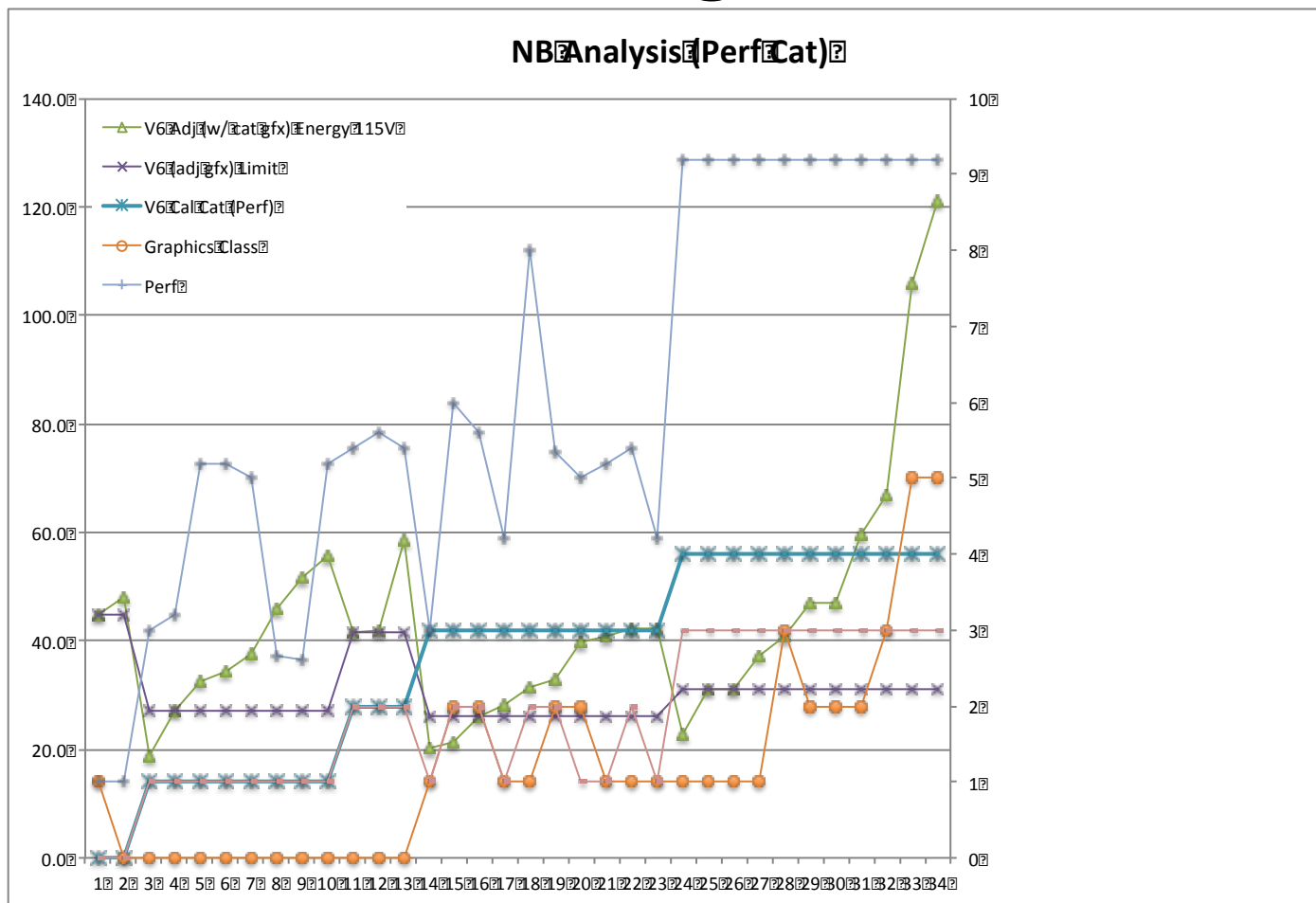
- Limited ITI dataset
  - Not enough Notebook and AIO systems
- Recommendations
  - Apply full EPA's V6 data set to new methodology
  - Pilot to validate methodology, and get kinks out
  - Report back in 1-2 weeks
  - Final decision after pilot

# Summary/ Conclusions

- Current Ecma-383 system category approach has challenges; need a fix similar to dGfx fixes
- ITI is proposing system categorization based on CPU performance, and separating lower capability, and iGfx from dGfx categories.
- Early results are encouraging.
- Will require full EPA V6 dataset to validate methodology and get agreement.

# Back-up

# Performance Categories/Notebook

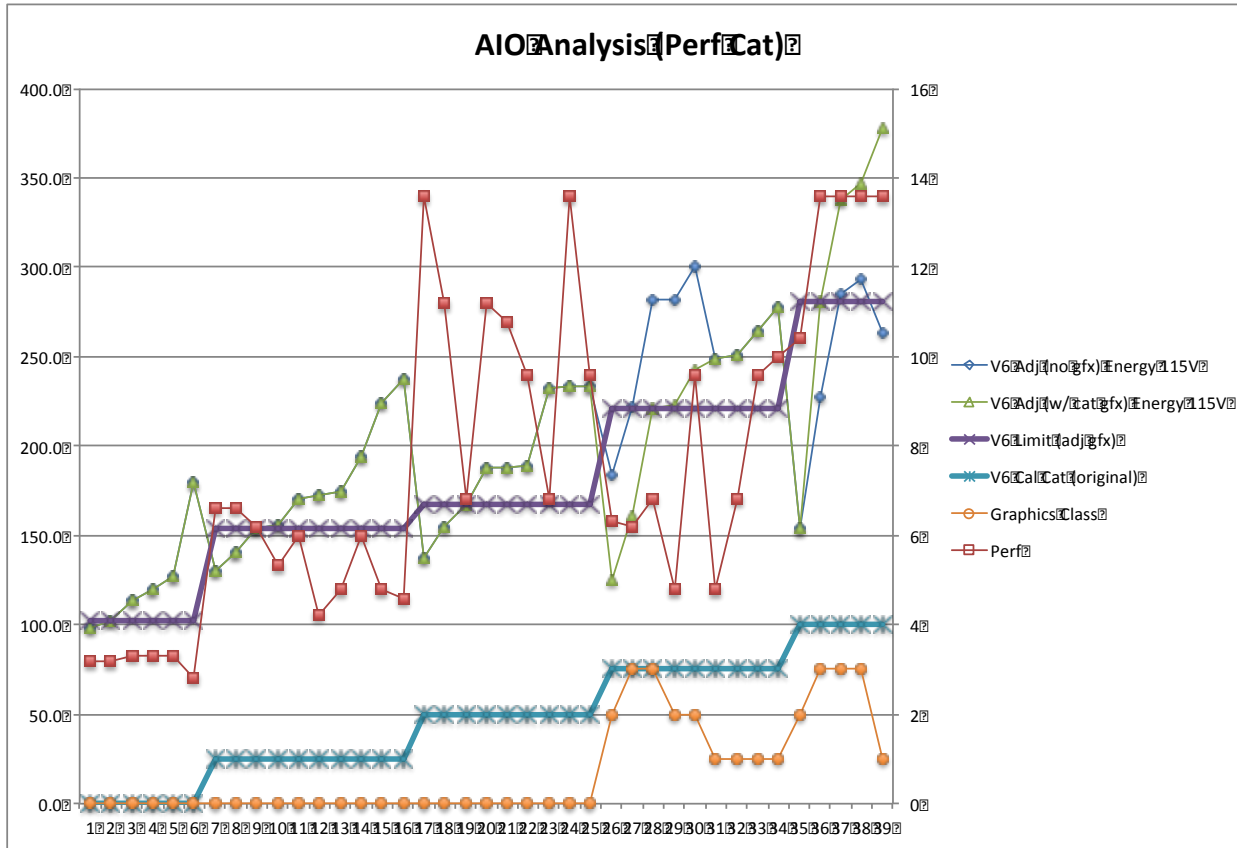


Gx	NB Category (pass count)						Total
	Total	NB0	NB1	NB2	NB3	NB4	
0	3	0	2	1	0	0	12
1	5	1	0	0	1	3	11
2	2	0	0	0	2	0	7
3	0	0	0	0	0	0	2
4	0	0	0	0	0	0	0
5	0	0	0	0	0	0	2
6	0	0	0	0	0	0	0
7	0	0	0	0	0	0	0

- No G3 or G5 cards passing
  - Limits might be too low



# Performance Categories/AIOs



Gx	AIO Category (count)						Total
	Total	AIO0	AIO1	AIO2	AIO3	AIO4	
0	8	2	3	3	0	0	25
1	0	0	0	0	0	0	5
2	2	0	0	0	1	1	4
3	3	0	0	0	2	1	5
4	0	0	0	0	0	0	0
5	0	0	0	0	0	0	0
6	0	0	0	0	0	0	0
7	0	0	0	0	0	0	0

- Systems with most graphics cards are passing!
- G1 cards not passing!
  - But many pass in DTs